

### Introduction

- Unconscious Value
- Intentionality Declared
  - harnessed for even greater effectiveness
  - community lenses as a teaching, training, development tool
- Definitions:
  - "Proximity Community" (physical)
  - The physical attributes that cause people to be in proximity with each other.
  - "Relational Community" (social)
    - The culture that is present when people are together for a period of time.

## Facility Design - General

- We will consider proximity community in all that we design.
- Will people naturally gather here?
- What could be done to increase people gathering?
- What could be done to increase duration?

### Facility Design - Buildings

- Will this design bring people together?
- What can be added to encourage people coming together?
- How can we make it easy?
- Will it cause disbursement?
- Will it cause exclusion?
- Will it create a socially uncomfortable situation?
- Is there a natural area that could be developed to increase proximity.

# Facility Design - Outdoors

- How much gathering area do we have?
- Are they of optimal size?
- Is this a waiting area?
- Is it a central location?
- Is there some natural attraction?
- Is it on a route or is it a destination?
- Is there flexibility for community size?
- When landscaping, can it be designed to be a gathering place?
- Benches, benches, benches...

### Facility and Design - Activities

- How do we make use of wait times?
- How do we design activity areas so that participants are kept in close proximity especially in "one or two at a time activities".



